

Personal Data

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born 04/08/1986 in Berlin, Germany
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Professional Know-how

I have a very good coding knowledge in:
Mono C#, PHP, MySQL, HTML, CSS, Javascript, Java, BlitzMax, Blitz3D, Actionscript 3

And basic coding knowledge in:
Python, VB, C++, C, Ruby on Rails

Other specialized knowledge in:
phpBB3, Wordpress, phpMyAdmin, jQuery, Yii, Oracle Database/Spatial, Windows Phone SDK 7+,
Android SDK 2/3/4

Professional experience in database design, planning and development of application through Scrum
and game design and development using Unity3D

I have skills using the following software:
Unity3D, Adobe Photoshop, Substance Painter, Quixel Suite, Adobe Illustrator, Adobe Dreamweaver,
Adobe Premiere, MS Office, MS Visual Studio, Flash CS4+, Flash Builder 4

And using the following operating system:
Windows: Me, 2000, XP, Vista, 7, 8, 10
MacOS: Tiger

Education:

08/1991 – 06/1996	Judit-Kehr-Grundschule, Berlin
08/1996 – 06/2000	Französisches Gymnasium Berlin
08/2000 – 06/2003	Droste-Hülshoff-Oberschule, Berlin
08/2003 – 06/2006	Oberstufenzentrum TIEM (Technische Informatik, Industrie Elektronik, Energie Management), Berlin Degree: deutsches Abitur 2006 (A-levels)
04/2008 – 10/2011	Bachelor in Media Informatics (Beuth Hochschule für Technik Berlin) Academic Degree: Bachelor of Science, Grade 1.71 Subject: „Smooth interactive visualisation of Earth in any giving resolution using C# and OpenGL”
10/2011 – 10/2013	Master in Media Informatics (Beuth Hochschule) Academic Degree: Master of Science, Grade 1.93 Subject: “Big Brother – Statistic driven artificial intelligence for adaptive multiplayer gameplay”

Work Experiences:

04/2001	Practical school training at Siemens Business Service (Maintenance of websites)
08/2003-06/2005	Mechanical school internship at the Oberstufenzentrum TIEM (Metal, wood and plastic works)
08/2006-05/2007	Civilian service in the IT department at Vivantes GmbH, Augusta-Viktoria-Klinikum Berlin (Network, user and hardware support)
05/2007-07/2007	Internship at Berufsbildungswerk (bfw) (EDP archiving, CMS systems, user und hardware support)
08/2008-04/2009	EDV- und Forschungsdatenbanksupport bei der Charité – Universitätsmedizin Berlin (Campus Benjamin Franklin, Campus Charité Mitte) (EDP archiving, user- und hardware support, support for internal research databases)
05/2009-02/2011 05/2011-07/2011	Developer at BEAR2FIT, Beuth Hochschule für Technik Berlin (Database development, planning and development of a visitor navigation system for the FEZ-Berlin)
02/2011-05/2011	Internship semester at Extrajetzt® Interactive GmbH (Web development, development of a racing game for Facebook/StudiVZ using Flash/Actionscript)
Since 05/2008	Freelance web and game developer
12/2011-12/2012	Freelance developer for Zombiefod GmbH (Development of a multiplayer TBS game using Unity/C#)
08/2012-04/2014	Developer for MoMo Projekt, Beuth Hochschule für Technik Berlin (Windows Phone 7+ app design and development)
Since 07/2015	Unity3D freelance dev at Traxas Media GmbH
Since 04/2014	Founder/Creative Director of the Inner Cookie Party

Language skills:

- Native language: French/German
- Advanced level: English
- Basic level: Vietnamese /Japanese

Awards:

04/2014 – 09/2015 Start-up grant from the Beuth Hochschule für Technik Berlin

Hobby:

Martial arts (BBT/Ninjutsu), bouldering, playing piano, game development